

Fig. 1

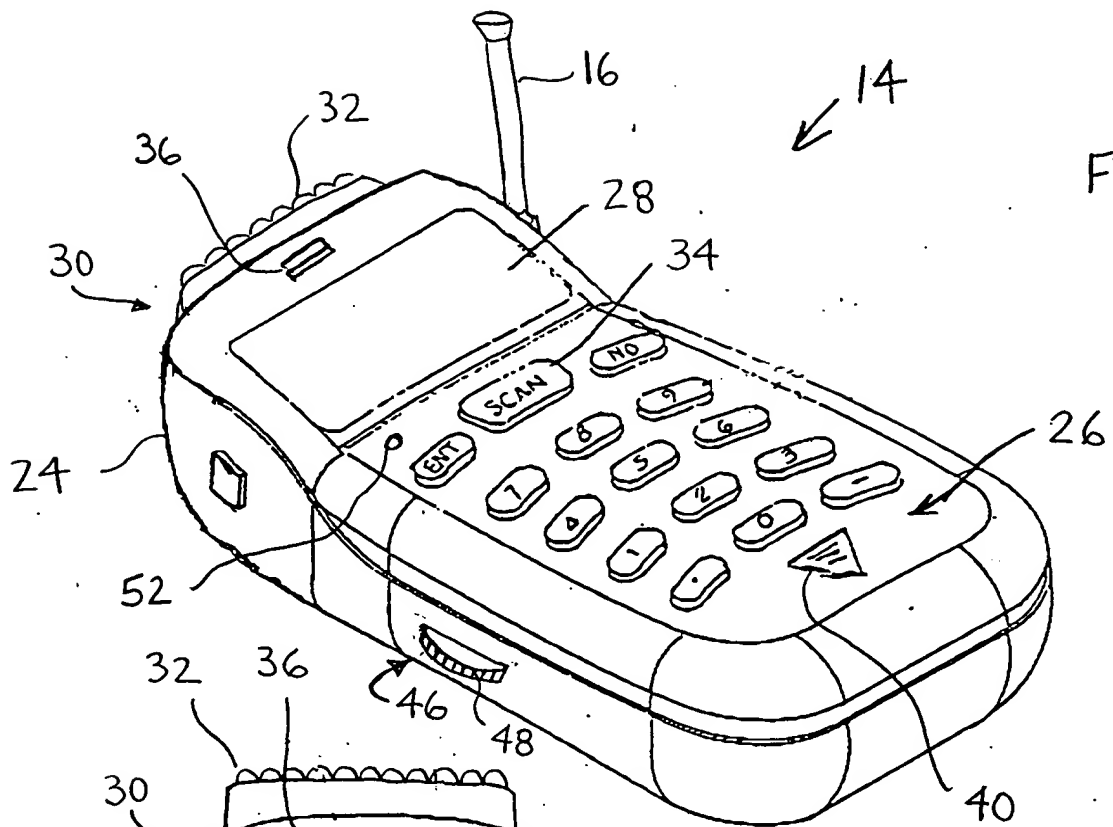


Fig. 2

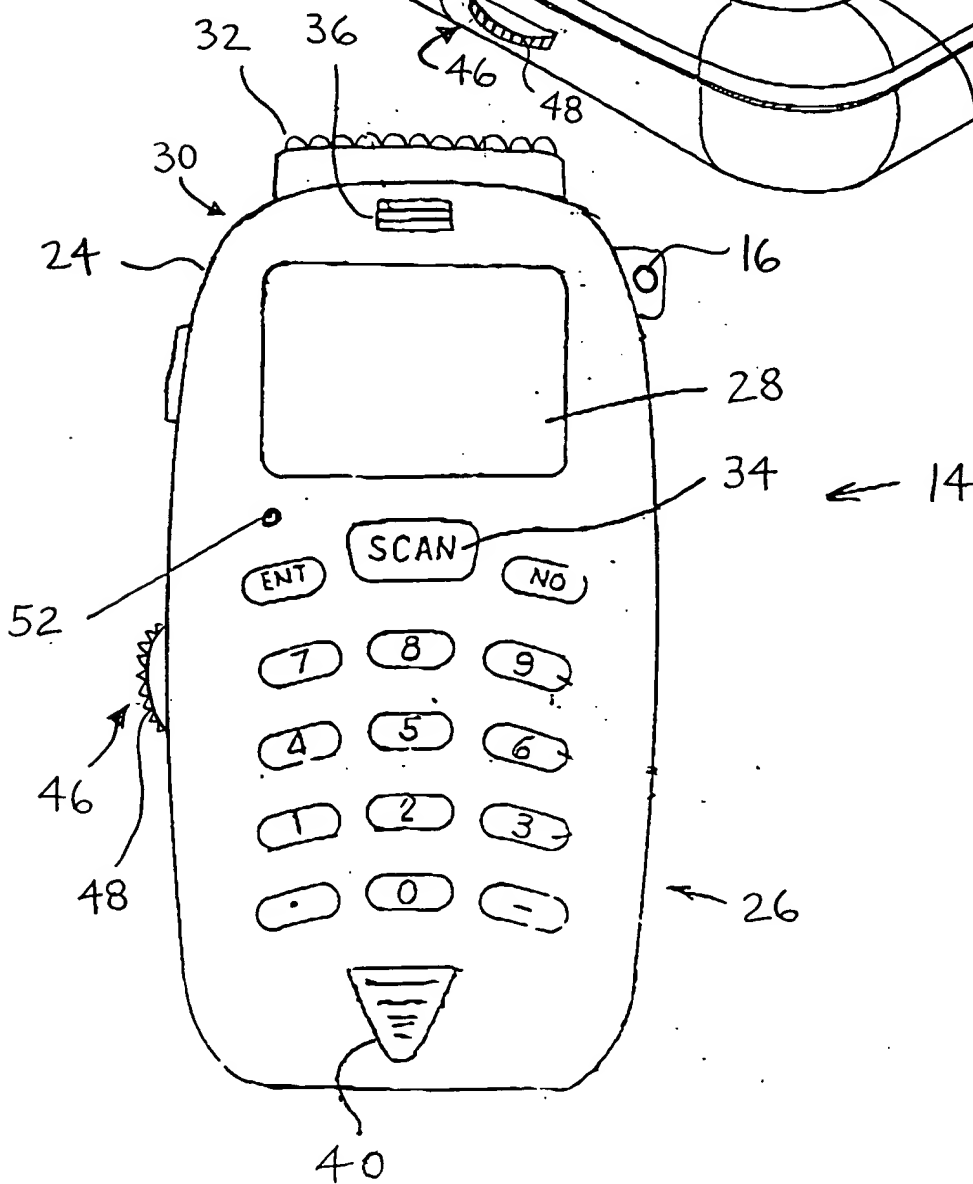


Fig. 3

FIG. 4

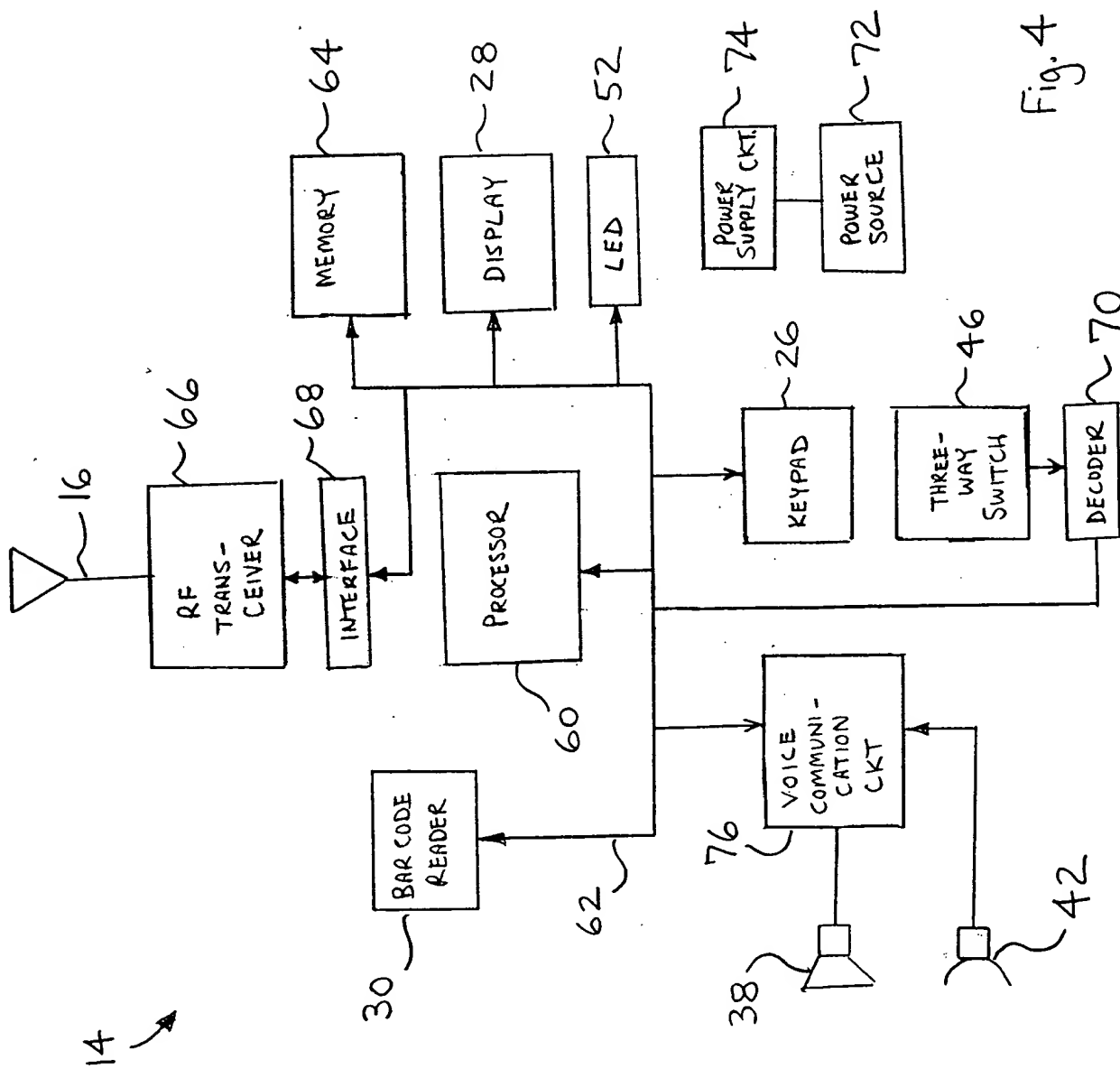


Fig. 4

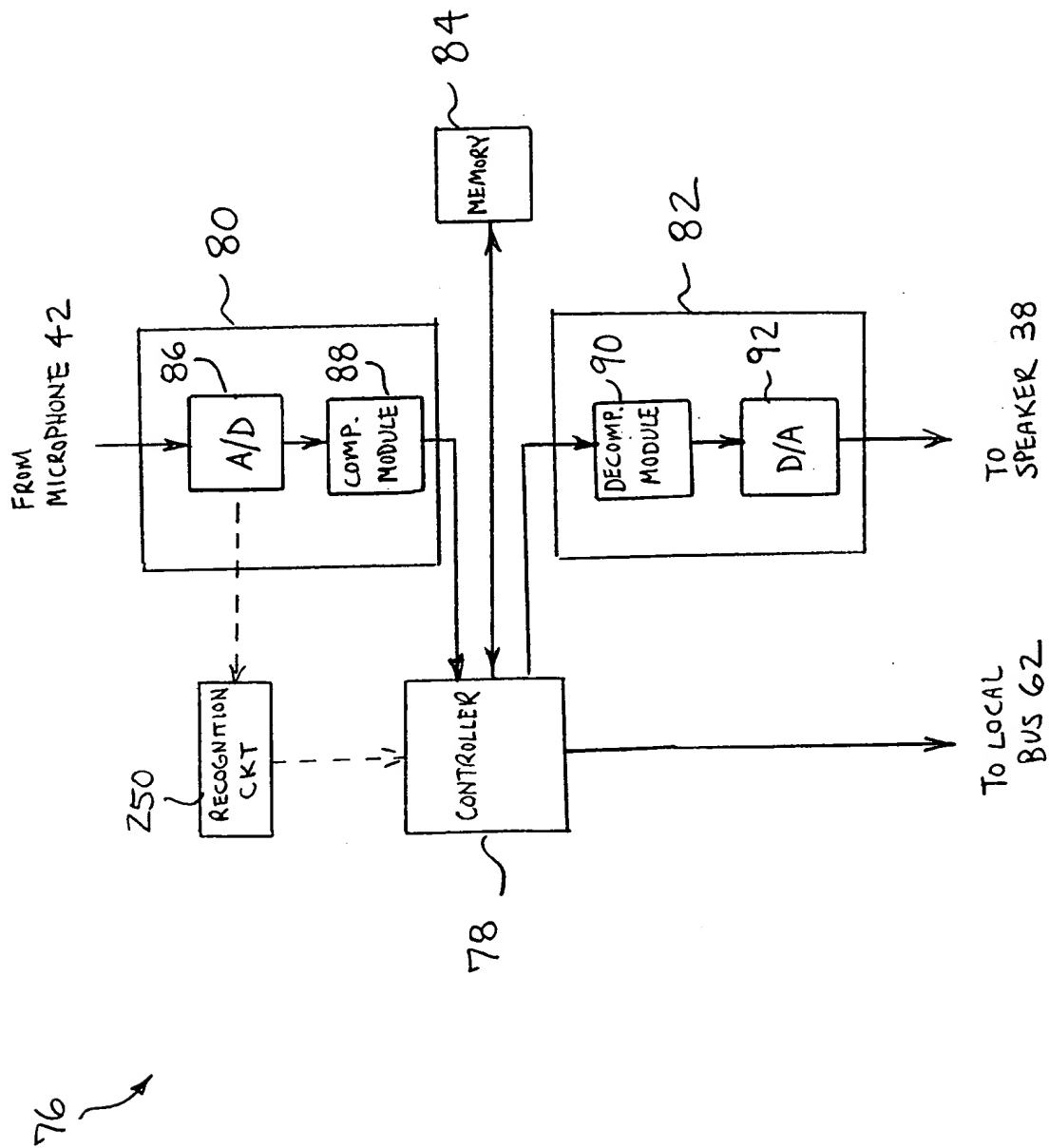


Fig. 5

FIG. 6

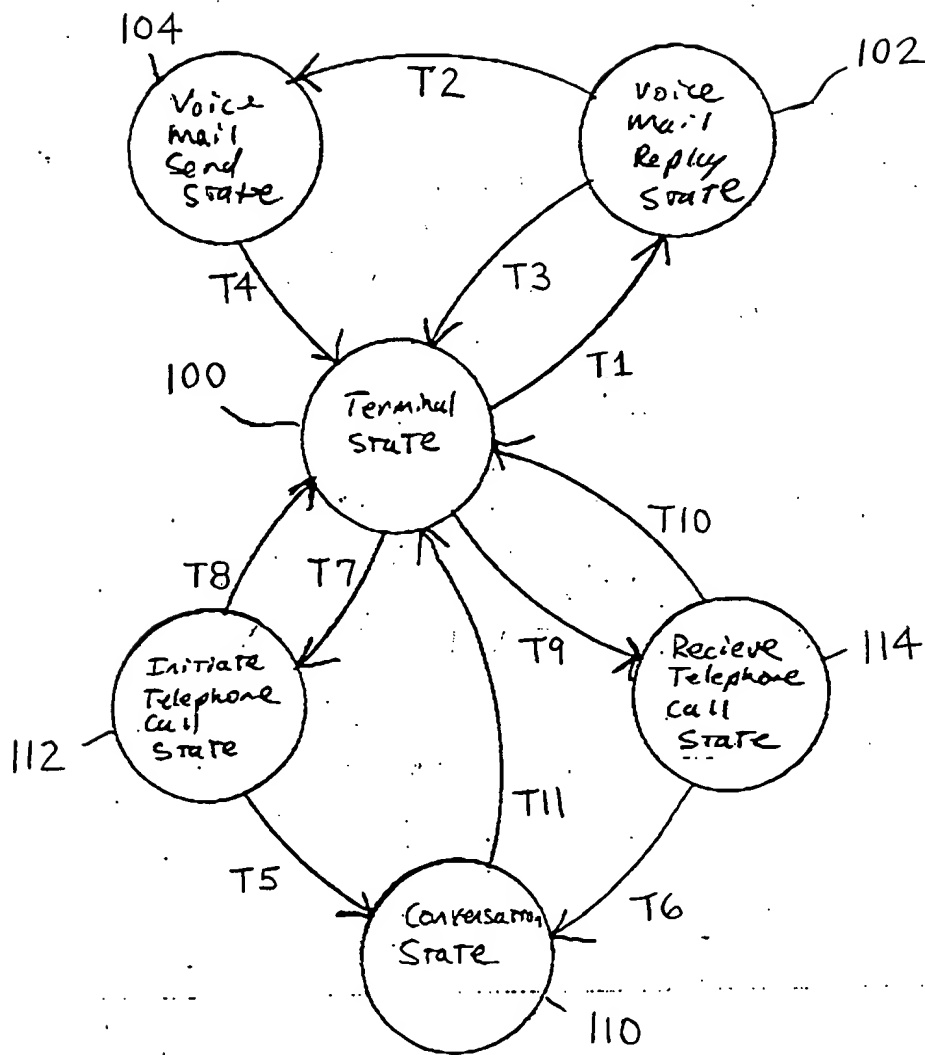


Fig. 6

000280" 00555660

A hand-drawn rectangular screen display. At the top, a header box contains the text "Select Recipient". Below this is a list of names: Aaron, Bill, Chris, Dan, Edward, and Fred. The name "Chris" is highlighted with a shaded rectangular background. Below the list is a button labeled "Return to Terminal State". To the right of the list is a vertical column of five small rectangular boxes, each containing an upward-pointing arrow. The top box is shaded, and the bottom box is shaded. A label "28" points to the top right corner of the screen, and a label "120" points to the shaded box for "Chris".

Fig. 7

A hand-drawn rectangular screen display. At the top, a header box contains the text "Messages". Below this is a table with two columns: "Messages" and "Duration". The table contains three rows of data: Bill with duration :34, Chris with duration 1:27, and Aaron with duration 1:59. The row for "Chris" is highlighted with a shaded rectangular background. Below the table is a button labeled "Send Voice Mail" and another button labeled "Return to Terminal State". To the right of the table is a vertical column of five small rectangular boxes, each containing an upward-pointing arrow. The top box is shaded, and the bottom box is shaded. A label "28" points to the top right corner of the screen, and a label "120" points to the shaded box for "Chris".

Fig. 8

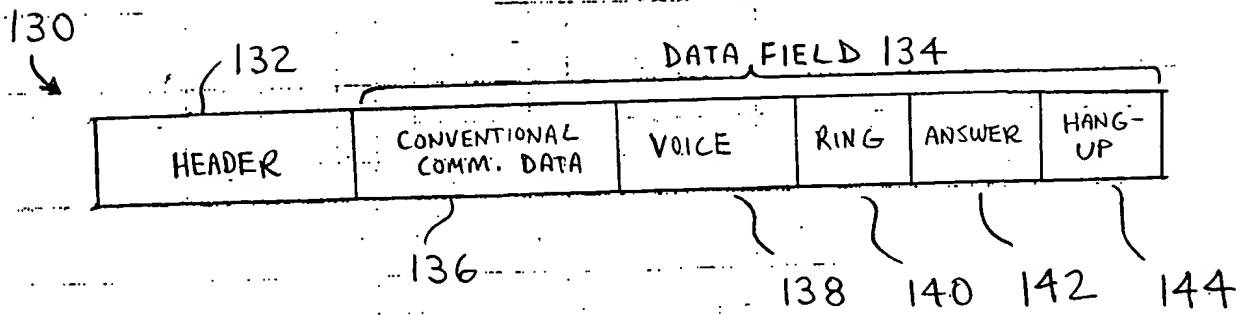


Fig. 9

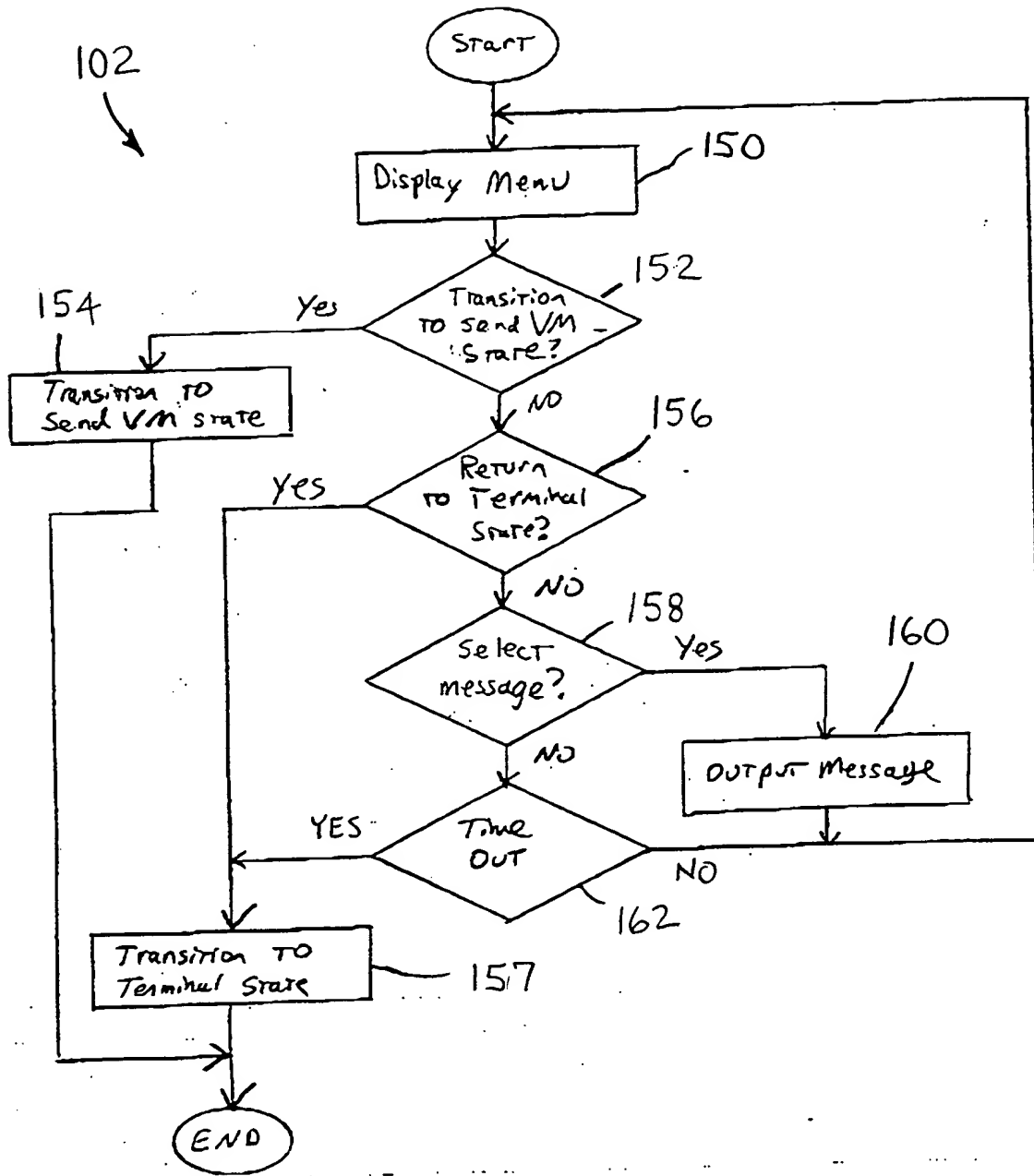


Fig. 10A

100280" 005EE660

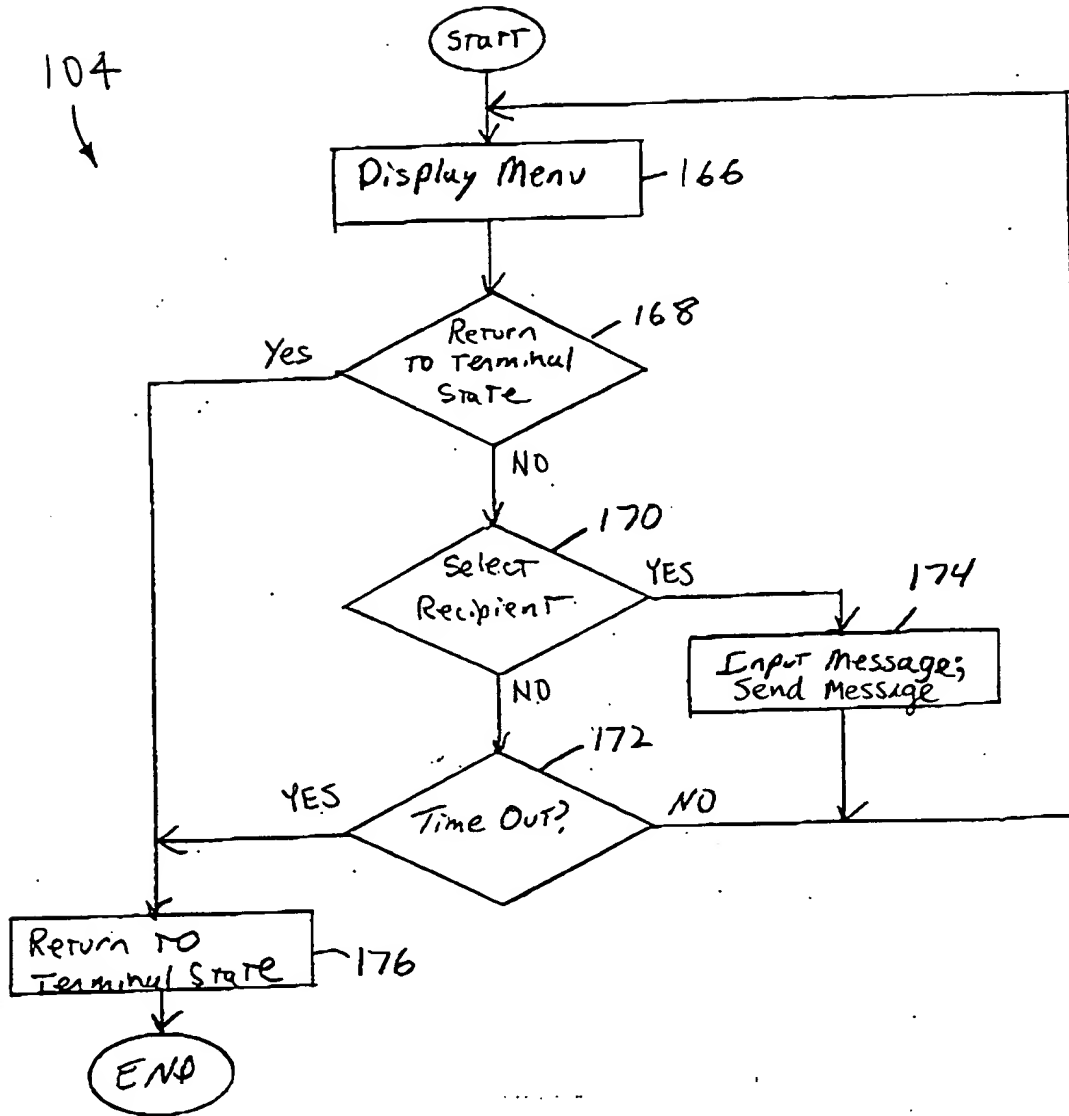


Fig. 10B


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graph TD
    Start([Start]) --> DisplayMenu[Display Menu 178]
    DisplayMenu --> ReturnTerminal{Return to Terminal State? 180}
    ReturnTerminal -- Yes --> End([END])
    ReturnTerminal -- NO --> SelectRecipient{Select Recipient? 182}
    SelectRecipient -- NO --> Timeout{TIME OUT? 211}
    Timeout -- YES --> End
    Timeout -- NO --> DisplayMenu
    SelectRecipient -- YES --> GenerateRing[Generate Ring Packet 184]
    GenerateRing --> TransmitRing[Transmit Ring Packet 186]
    TransmitRing --> OperatorHangup{operator "hang-up"? 188}
    OperatorHangup -- YES --> HangupPacket[GENERATE AND TRANSMIT HANG-UP PACKET 189]
    HangupPacket --> ReturnTerminal
    OperatorHangup -- NO --> ReceiveAnswer{Receive Answer packet? 206}
    ReceiveAnswer -- NO --> DisplayMenu
    ReceiveAnswer -- YES --> GoToConversation[Go to Conversation State 210]
    GoToConversation --> End
  
```

Fig. 10C

Fig. 10C

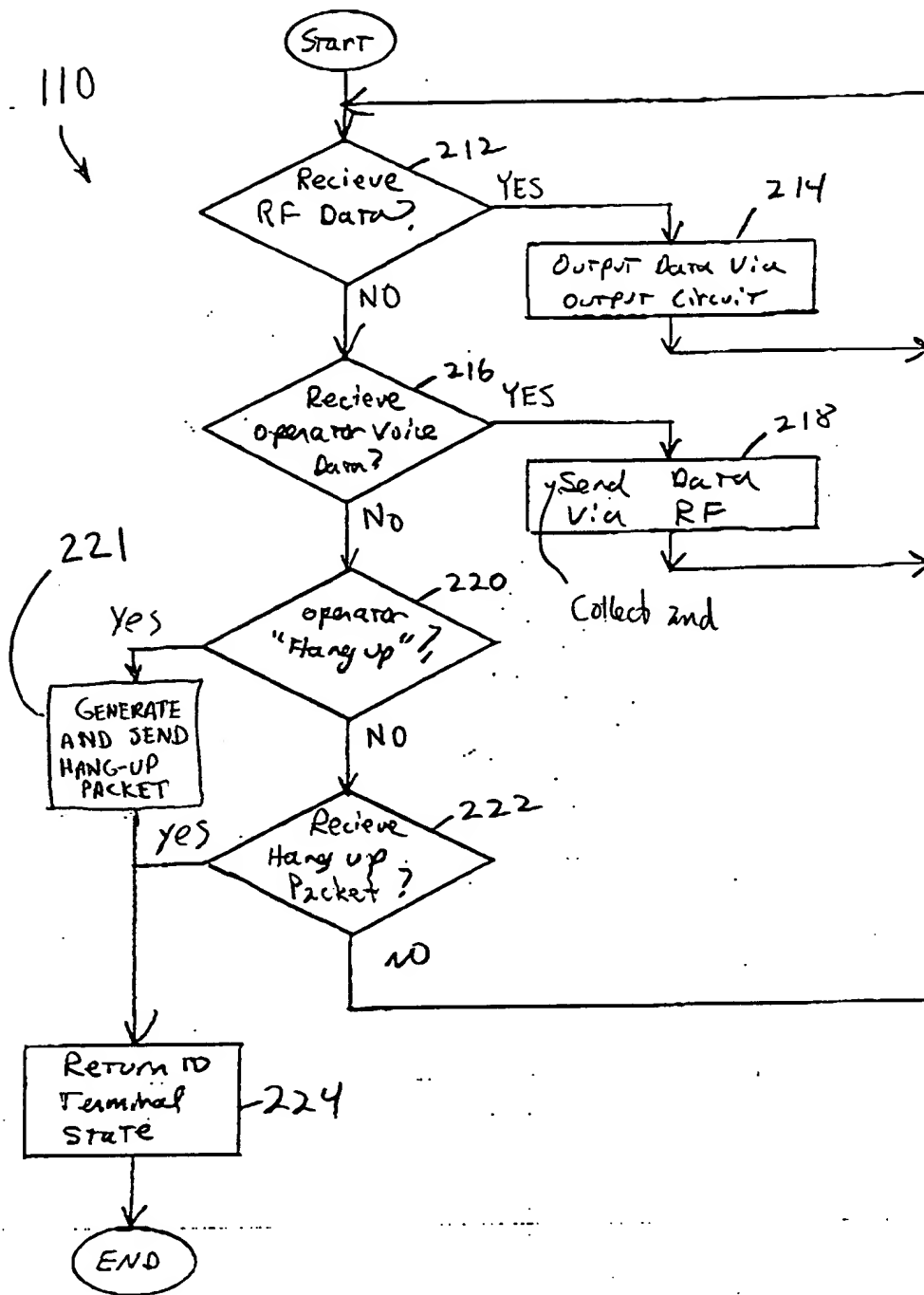


Fig. 10D

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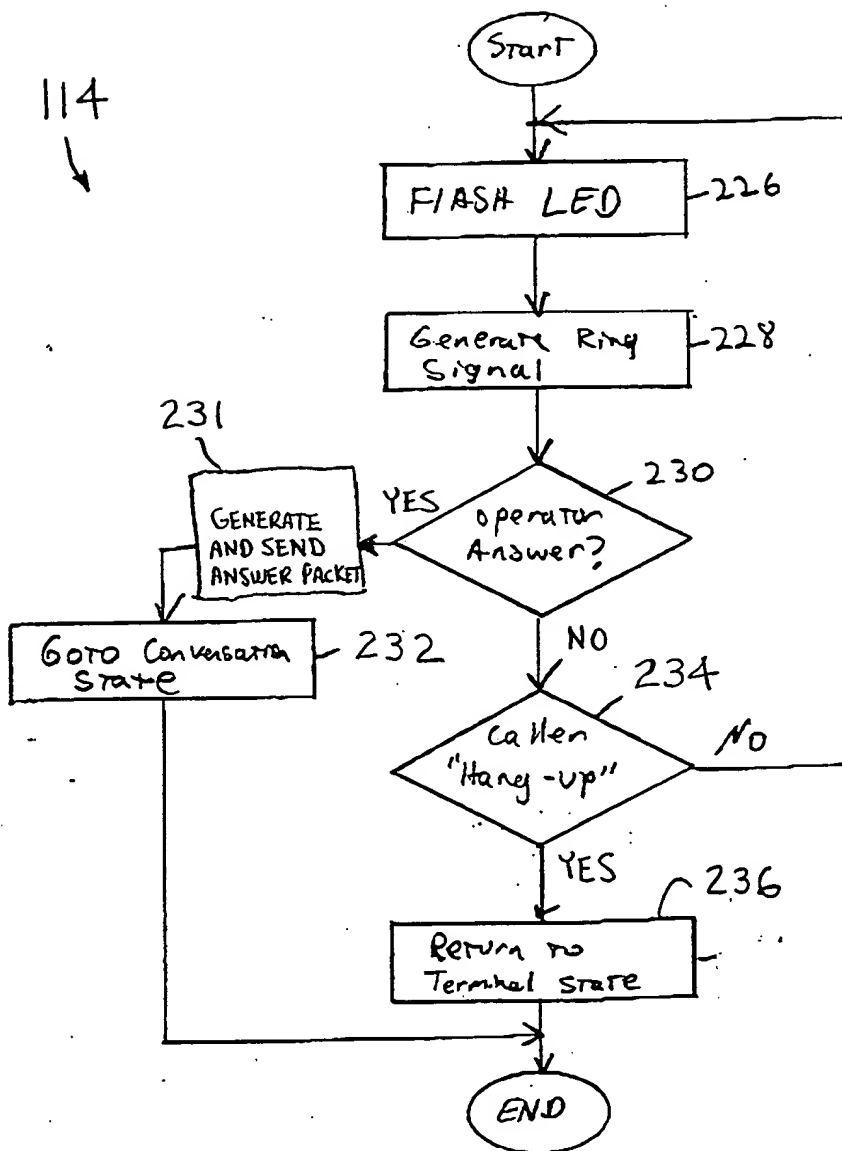


Fig. 10E